



Prerequisite experience, knowledge and skills for the AGi32 Advanced Training Module

The AGi32 Advanced Training Module goes deeper into the software and teaches new skills and techniques. A minimum level of lighting knowledge and AGi32 skill are training prerequisites.

Prior to signing up for the AGi32 Advanced Training Module, you should already have this combination of experience, knowledge and skills:

- Experience (one of the following):
 - Attended AGi32 Introductory course and used the program extensively for at least three months
 - Used the program extensively for six months
- AGi32 Skills:
 - Import a CAD file
 - Select luminaires from Instabase
 - Understand the difference between Model Mode and Render Mode symbols
 - Place luminaires with the various methods
 - Familiarity with basic luminaire operations: Move, Copy, Re-aim, Re-orient
 - Create Rooms and Objects using various methods
 - Apply Color and Texture to Surfaces
 - Place calculation grids on any surface
 - Place calculation grids in free space (not on a surface), horizontal or vertical
 - Daylighting: simple analysis, setting Daylighting Parameters
 - Basic understanding of Project Manager
 - Basic navigation skills in Render Mode
- General lighting knowledge:
 - Understand the components of a photometric report
 - Understand basic lighting terminology, including illuminance, luminance, intensity, candelas, footcandles, lux, reflectance, specular reflection, diffuse reflection

